

# Knots and Singularities of Curves

Boston College Undergraduate Colloquium

Thomas Hameister

Department of Mathematics  
Boston College

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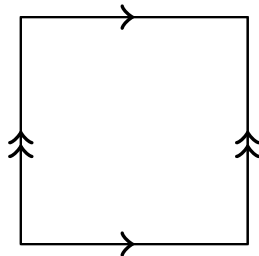
## Definition

By a *knot* we mean a single string in 3 dimensions, possibly tangled around itself, which then has its ends joined together.

- We are allowed to move the string around in 3 dimensions, but we are not allowed to cut the rope or unjoin the ends.
- It can be *very* difficult to tell if two knots are the same.
- Knots are in our DNA: [VIDEO]

## Example: Torus Knots

- A *torus* is the surface of a donut.
- Can visualize a torus by cutting and unfolding it into a rectangle, thinking of each axis as a circle.

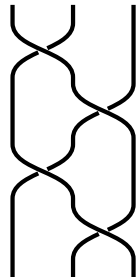
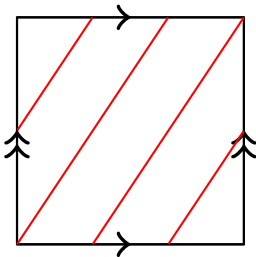
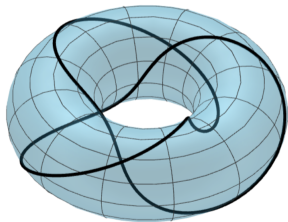


# Example: Torus Knots

## Definition

A *torus knot* is a knot that lives on the surface of the donut without crossings.

We measure a torus knot by two numbers: An  $(n, m)$  torus knot wraps  $n$  times round the cylinder of the donut and  $m$  times around the outer radius of the donut before it rejoins itself.



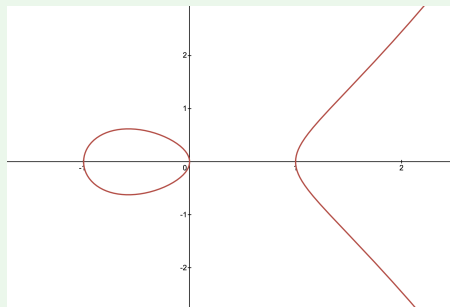
All the diagrams above depict a  $(2, 3)$  torus knot.

# Curves

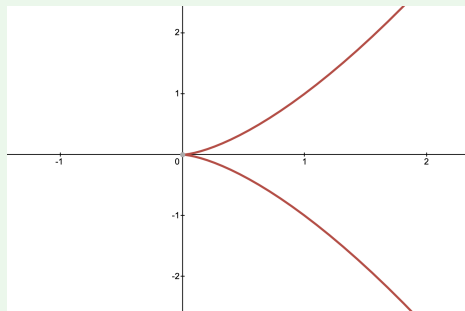
## Definition

By a *curve*, we will mean the solutions of a single polynomial equation  $p(x, y)$  in 2 variables. (Note: Our equations do not need to be functions!)

## Examples



Graph of  $y^2 = x^3 - x$ . Here,  $p(x, y) = y^2 - x^3 + x$ .



Graph of  $y^2 = x^3$ . Here,  $p(x, y) = y^2 - x^3$ .

# Singularities

## Definition

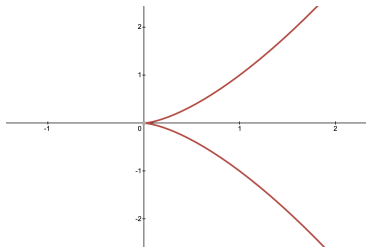
A *singularity* on a curve is a point where the curve is not differentiable; i.e. a point where the graph of the curve has a sharp turn.

You can detect singularities of an equation  $p(x, y) = 0$  by solving for when all the partial derivatives are zero, i.e.

$$p_x(x, y) = p_y(x, y) = p(x, y) = 0$$

## Example

The curve  $y^2 = x^3$  has a singularity at  $(0, 0)$ .



# Parametrizing Curves

## Definition

- A *parametrization* of a curve is a set of directions for walking along that curve.
- The directions come in the form of a function  $f(t)$ , which outputs 2 dimensional coordinates for your position at time  $t$ .

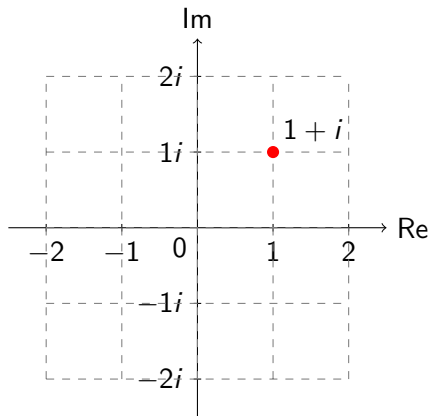
## Examples

The curve  $y^2 = x^3$  is parametrized by  $f(t) = (t^2, t^3)$ . [Animation]

# The Complex Numbers

## Definition

The complex numbers  $\mathbb{C}$  are all the numbers of the form  $a + bi$  where  $i = \sqrt{-1}$ .

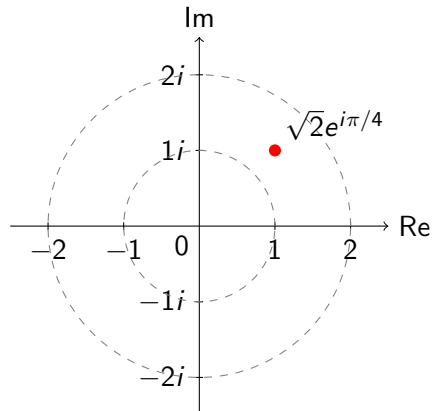
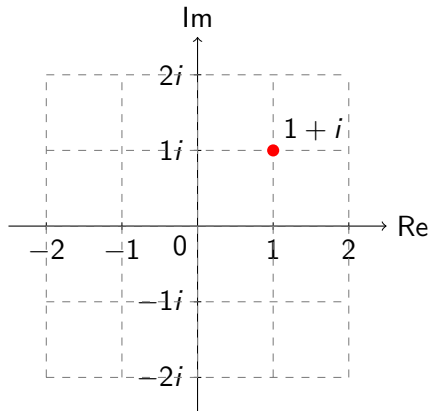




# The Complex Numbers

- The space of complex numbers is 2-dimensional.
- Can always write  $a + bi = re^{i\theta}$  using

$$e^{i\theta} = \cos(\theta) + i \sin(\theta)$$



# Curves over $\mathbb{C}$

## Basic Motto

Instead of a 1-D curve in 2-D space, the solutions to  $p(x, y) = 0$  in the complex numbers  $\mathbb{C}$  form a 2-D surface in 4-D space.

## Example

If the curve is  $y = x$ , then it looks like  $\mathbb{C}$  itself. (Solutions to  $y = x$  are of the form  $(u, u)$  in  $\mathbb{C}^2$ )

## Example

If the curve is  $y^2 = x^3 - x$ , then it looks like a torus!

## Question

What about the curve  $y^2 = x^3$ ?

# Parametrizing Curves over $\mathbb{C}$

- To parametrize a curve over  $\mathbb{C}$ , we have to replace the time  $t$  with a complex number  $re^{i\theta}$ .
- A parametrization is now a function  $f(re^{i\theta})$ , whose outputs are a pair of *complex* numbers  $(u, v)$  in  $\mathbb{C}^2 = \mathbb{R}^4$ .
- [ANIMATION OF SURFACE PARAMETRIZATION IN 3D]

## Example

The curve  $y^2 = x^3$  is parametrized by  $f(re^{i\theta}) = (r^2 e^{2i\theta}, r^3 e^{3i\theta})$ .

## Question

How can we visualize this parametrization, which lives in 4 dimensions?

# Visualizing in Dimensions You Can't Visualize

## A Thought Experiment

Imagine trying to explain a curve to a 1-dimensional monster.

- This monster doesn't understand what 2 dimensional space looks like; you can't let teach this creature how to visualize it.
- How do you explain what the graph of the curve  $y^2 = x^3$  “looks like” over  $\mathbb{R}$  without referencing anything 2-dimensional?



One possible solution: Cut the two dimensional space up into one dimensional pieces and give the monster instructions how to glue it back together.

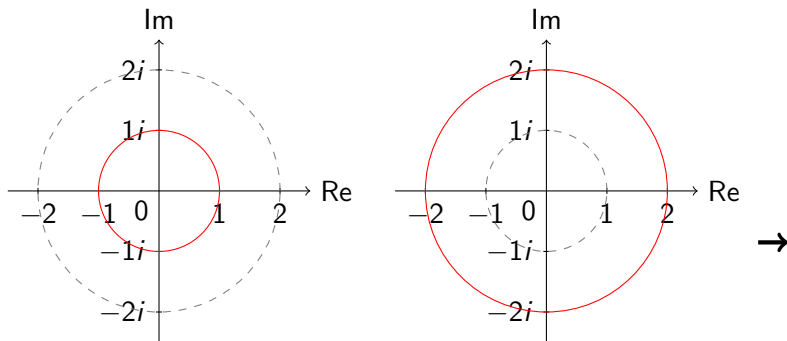
## Examples

Consider  $y^2 = x^3$  over  $\mathbb{R}$ . Cut 2-dimensional space up using concentric circles from the origin.

In each circle, there are two points, and we glue them all together as we shrink the radius.  
[ANIMATION]

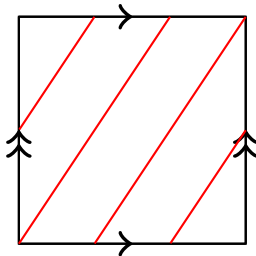
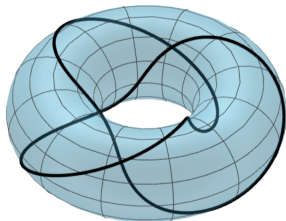
# Becoming the Low-Dimensional Monster

- Consider  $y^2 = x^3$  inside of  $\mathbb{C}^2$ .
- Instead of using circles in  $\mathbb{R}^2$ , we can try to use *tori* in  $\mathbb{C}^2$ .
- This means fixing  $r$  and varying only  $\theta$  in the parametrization  $f(re^{i\theta}) = (r^2 e^{2i\theta}, r^3 e^{3i\theta})$ .



# The Curve $y^2 = x^3$

- We now want to see what  $(r^2 e^{2i\theta}, r^3 e^{3i\theta})$  looks like when we fix  $r$  and let  $\theta$  vary.
- [ANIMATION]



## Summary

A higher dimensional friend may describe the graph of  $y^2 = x^3$  as the “cone over the  $(2,3)$ -torus knot.”

i.e. Take a line of  $(2,3)$  torus knots which are shrinking down to a point and glue them together to get a surface with a sharp point. [ANIMATION]

- In fact, in general, the curve  $y^n = x^m$  is a cone over the  $(n, m)$  torus knot.
- This is the *beginning* of the story, not the end!
  - Have a knot attached to *any* curve singularity.
  - This knot is connected in deep ways to the geometry of the curve.
  - e.g. can recover polynomial knot invariants from interesting spaces (“Jacobians”) coming from the singularity.
  - Knots form a bridge between different geometric objects coming from singularities. (e.g. Hilbert Schemes of Points, Affine Springer Fibers, etc.)

**Thanks for listening!**